

# Open-source numerical simulation tool for two-dimensional neural fields involving finite axonal transmission speed

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## Motivation

This work aims to provide an open source and cross-platform simulation tool that integrates numerically integral-differential equations of the type

$$\left(\eta \frac{\partial^2}{\partial t^2} + \gamma \frac{\partial}{\partial t} + 1\right) V(x, t) = I(x, t) + \int_{\Omega} d^2y K(\|x - y\|) S\left[V\left(y, t - \frac{\|x - y\|}{c}\right)\right] \quad (1)$$

with mean neuron potential  $V$  in a two-dimensional quadratic spatial domain  $\Omega$  with periodic boundary conditions. The term  $I$  denotes the external stimulus,  $K$  is the synaptic connectivity kernel and  $S$  is the firing rate. Finite axonal transmission speed  $c$  induces space-dependent delays.

To this end, we present the *Neural Field Simulator* [1].

## Features

### ► Great usability

- Parametrization can be as simple or complex as field model
- Visualization is easily modified by a keypress

### ► Complete control over Eq. (1) variables

- Free choice of values provided by text-based Python interface

### ► Spatio-temporal kernel

- Integral renders into a spatial integral and an integral over delays [2]

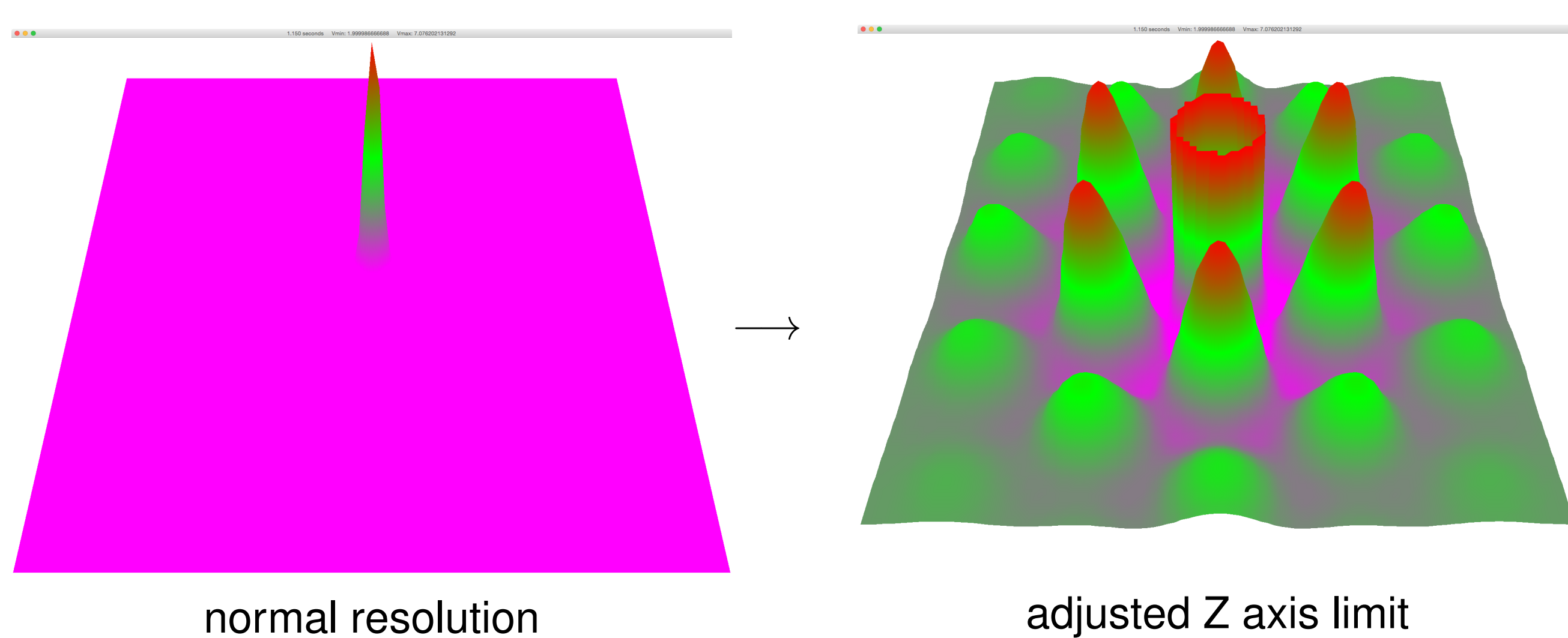
### ► Optimal acceleration

1. Fast Fourier transform in space
2. Self-writing code based on interface selections
3. Utilization of graphics processing unit for hardware acceleration
4. Reduced rate of GPU uploads optimised for visual perception

### ► Output in rich detail

- 2D matrices output in 3D whereby  $[x, y] \rightarrow [z]$

This allows features normally hidden in neural fields to be magnified and examined



- Matrices can be moved, rotated, zoomed and colors and axis limits are easily changed
- Movies and images of simulations can be saved

## Breather

A breather (Fig. 1) is simulated with a spatial grid of  $n=512$  squared elements and parameters  $dt=0.001$ ,  $\gamma=1$ ,  $\eta=0$ , length  $l=30$ ,  $V(t=0)=0$ ,  $V_{noise}(t>0)=\frac{e^{(a^2+b^2)\sqrt{\partial t}}}{320\pi}$  where  $a$  and  $b$  are a meshgrid of  $[-l/2, \dots, l/2]$ ,  $l=\frac{20e^{-x^2/32}}{32\pi}$ ,  $K=\frac{-e^{-x/3}}{4.5\pi}$ ,  $S=\frac{1}{1+e^{-10000(V-0.005)}}$  and  $c=500$ .

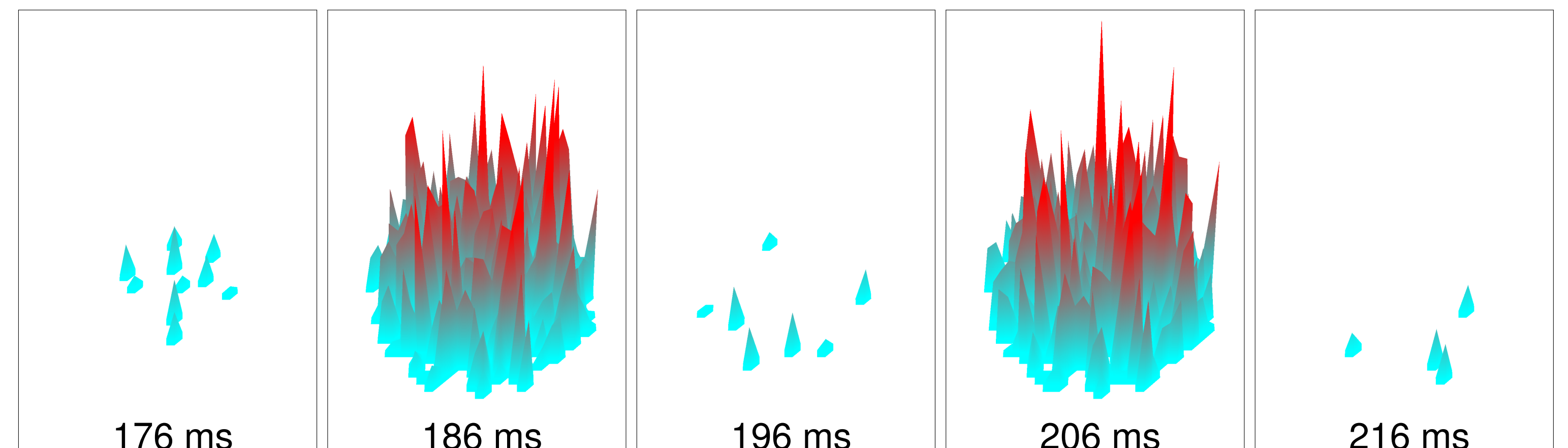


Figure 1: A breather at 10 millisecond intervals with manually set minimum Z axis (=0.0048).

## Turing Pattern

Turing patterns emerge from noisy field voltage (Fig. 2) with terms  $dt=0.01$ ,  $\gamma=1$ ,  $\eta=0$ ,  $l=90$ ,  $n=512$ ,  $V(t=0)=5.4+\frac{e^{-x^2/0.02}}{\sqrt{0.02\pi}}$ ,  $l=0$ ,  $K=K_- \sin(\vec{v})/200$  with  $K_- = \sin(\vec{v})/150$  and  $\vec{v}=[-9\pi, \dots, 0]$ ,  $S=\frac{2}{1+e^{-1.24(V-3)}}$  and  $c \geq l\sqrt{2}\Delta t$  is infinite (=6364).

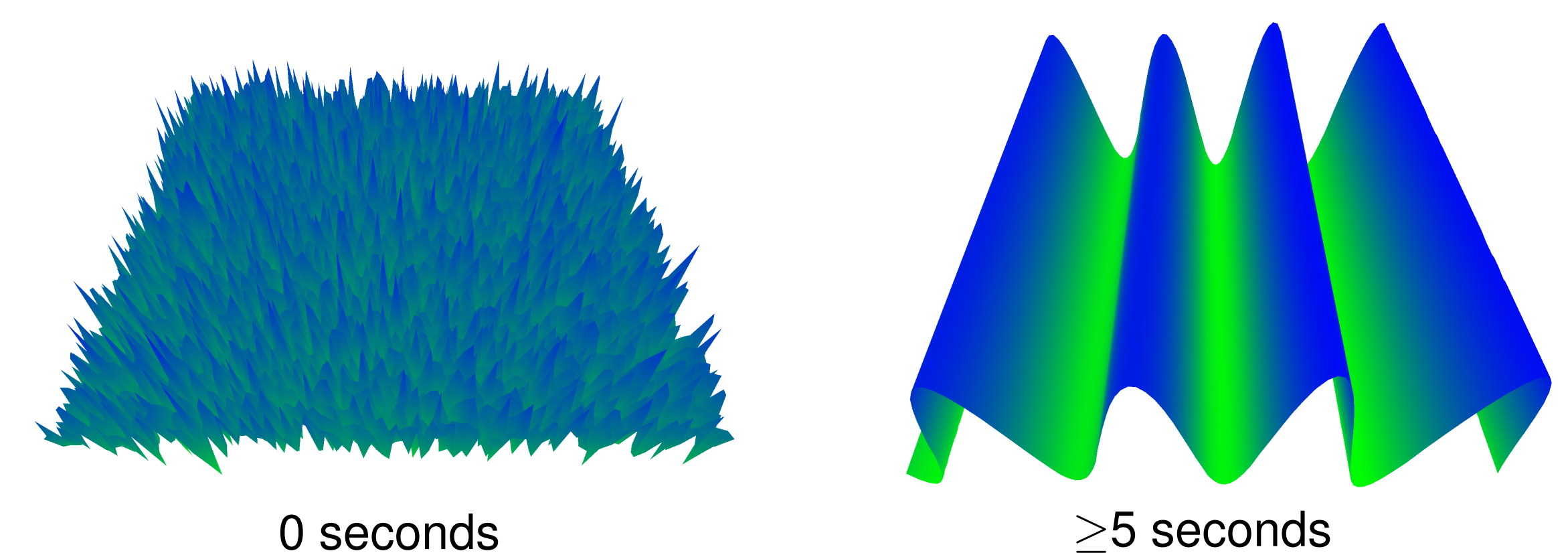


Figure 2: A smooth constant Turing pattern exists from noise after 5 seconds.

## Alternating Roll

Reference [1] presents an alternating roll solution (Fig. 3) with descriptions of the following values:  $dt=0.02$ ,  $\gamma=2$ ,  $\eta=1$ ,  $l=40.3805226$ ,  $n=512$ ,  $k_c=1.0891958379832$ ,  $\omega_c=3.4003003526352$ ,  $V(t=0)=3+0.4 \sin(k_c a)$ ,  $U_{excite}=0.4\omega_c \cos(k_c b)$ ,  $l=2.5$ ,  $K=\frac{121e^{-x}-235.2e^{-1.4x}}{2\pi}$ ,  $S=\frac{1}{1+e^{-2.856(V-3)}}$  and finite  $c=6$ .

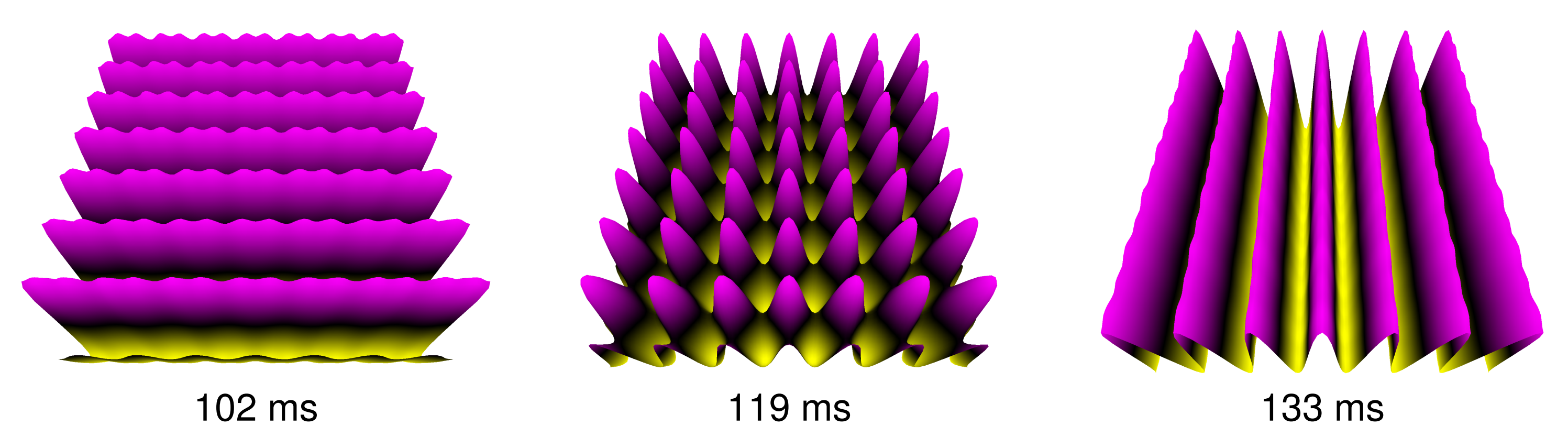


Figure 3: A stable alternating roll continuously transforms between horizontal and vertical line patterns every  $\approx 31$  milliseconds.

## Acknowledgments

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## References

- [1] <http://nfsimulator.gforge.inria.fr>
- [2] A. Hutt and N. Rougier. Activity spread and breathers induced by finite transmission speeds in two-dimensional neural fields, *Physical Review E* 82 (5):055701 (2010).
- [3] K.R. Green and A. Hutt. Dynamic square patterns in a two-dimensional neural field with finite transmission speed. *Society for Industrial and Applied Mathematics* (2015), Submitted for publication.